

AMENDMENTS

In the Claims

1. **(Currently Amended)** A method comprising:
providing a debugger agent, wherein
the debugger agent is configured to select a debugger program suitable for a
[[unit]] device under test, ~~wherein~~ and
the [[unit]] device under test ~~includes~~ is configured to execute a program
under test;
causing the debugger agent to [[be]] load[[ed]] the debugger program into the [[unit]]
device under test;
sending a plurality of test commands to the [[unit]] device under test according to a test
script; and
activating the debugger program when a watched event occurs during execution of the
program under test.
2. **(Currently Amended)** The method of claim 1 further comprising:
directing a debugger command to the debugger program; and
recording information provided by the debugger program according to the debugger
command.
3. **(Currently Amended)** The method of claim 1 further comprising:
pausing execution of the program under test; and
allowing a user to control the debugger program.
4. **(Currently Amended)** The method of claim 1 further comprising:
invoking the debugger program while specifying the program under test as a target of
the debugger program.
5. **(Currently Amended)** The method of claim 1 further comprising:

instructing the debugger program to associate itself with a process executing on the
[[unit]] device under test, wherein the process corresponds to the program under
test.

6. (Currently Amended) The method of claim 1 further comprising:
sending a command to the debugger program, wherein the command performs at least
one of :

setting a breakpoint in the program under test;
setting a watchpoint in the program under test;
setting a catchpoint in the program under test; and
setting a tracepoint in the program under test[;];

7. (Currently Amended) The method of claim 1 wherein the watched event **includes**
comprises at least one of:

a processor exception[;];
a program under test error[;];
reaching a breakpoint in the program under test;
reaching a watchpoint in the program under test;
reaching a catchpoint in the program under test; and
reaching a tracepoint in the program under test.

8. (Currently Amended) The method of claim 1 further comprising:
selecting a platform-specific debugger program corresponding to a processor in the
[[unit]] device under test; and
loading the platform-specific debugger program into the [[unit]] device under test.

9. (Currently Amended) The method of claim 8 further comprising:
loading, into the [[unit]] device under test, a symbol file corresponding to the program
under test.

10. (Currently Amended) A system comprising:
a memory;

a processor coupled to the memory; and
a debugger agent, wherein at least a portion of the debugger agent is encoded as instructions stored in the memory and executable on the processor, and wherein the debugger agent is configured to:
select a debugger program suitable for a **[[unit]] device** under test, wherein the **[[unit]] device** under test ~~includes~~ **is configured to execute** a program under test;
cause the debugger program to be loaded into the **[[unit]] device** under test;
send a plurality of test commands to the **[[unit]] device** under test according to a test script; and
activate the debugger program when a watched event occurs during execution of the program under test.

11. (Original) The system of claim 10 further comprising at least one debugger program stored in at least one of the memory and a storage device accessible by the processor.

12. (Original) The system of claim 10 further comprising at least one symbol file stored in at least one of the memory and a storage device accessible by the processor.

13. (Original) The system of claim 10 further comprising:
a test script handler, wherein at least a portion of the test script handler is encoded as instructions stored in the memory and executable on the processor.

14. (Original) The system of claim 13 wherein the test script handler is further configured to send the plurality of test commands to the debugger agent.

15. (Original) The system of claim 10 further comprising:
a second memory;
a second processor coupled to the second memory; and
a test script handler, wherein at least a portion of the test script handler is encoded as instructions stored in the second memory and executable on the second processor.

16. (Original) The system of claim 15 wherein the test script handler is further configured to send the plurality of test commands to the debugger agent.
17. (Original) The system of claim 10 wherein the debugger agent is further configured to:
direct a debugger program command to the debugger program; and
record information provided by the debugger program according to the debugger command.
18. (Original) The system of claim 10 wherein the debugger agent is further configured to:
suspend execution of the program under test; and
allow a user to control the debugger program.
19. (Original) The system of claim 10 wherein the debugger agent is further configured to:
invoke the debugger program while specifying the program under test as a target of the debugger program.
20. (Currently Amended) The system of claim 10 wherein the debugger agent is further configured to:
command the debugger program to associate itself with a process executing on the [[unit]] device under test, wherein the process corresponds to the program under test.
21. (Currently Amended) The system of claim 10 wherein the debugger agent is further configured to:
send a command to the debugger program, wherein the command performs at least one of:
setting a breakpoint in the program under test;
setting a watchpoint in the program under test;
setting a catchpoint in the program under test; and

setting a tracepoint in the program under test[[;]].

22. **(Currently Amended)** The system of claim 10 wherein the watched event ~~includes~~ **comprises** at least one of a processor exception, a program under test error, reaching a breakpoint in the program under test[[;]], reaching a watchpoint in the program under test[[;]], reaching a catchpoint in the program under test[[;]], and reaching a tracepoint in the program under test.

23. **(Currently Amended)** The system of claim 10 wherein the debugger agent is further configured to:

select a platform-specific debugger program corresponding to a processor in the [[unit]] **device** under test; and

load the platform-specific debugger program into the [[unit]] **device** under test.

24. **(Currently Amended)** The system of claim 23 wherein the debugger agent is further configured to:

load, into the [[unit]] **device** under test, a symbol file corresponding to the program under test.

25. **(Currently Amended)** A computer readable **storage** medium comprising program instructions executable on a processor, the computer readable **storage** medium ~~being at least one of an electronic storage medium, a magnetic storage medium, an optical storage medium, and a communications medium conveying signals~~ encoding the **program** instructions, wherein the program instructions are operable **configured** to implement each of:

providing a **debugger agent, wherein**

the debugger agent is configured to select a debugger program suitable for a

[[unit]] **device** under test, **wherein and**

the [[unit]] **device** under test ~~includes~~ **is configured to execute** a program under test;

causing the debugger **agent** to [[be]] load[[ed]] **the debugger program** into the [[unit]] **device** under test;

sending a plurality of test commands to the **[[unit]] device** under test according to a test script; and
activating the debugger **program** when a watched event occurs during execution of the program under test.

26. **(Currently Amended)** The computer readable **storage** medium of claim 25 further comprising program instructions operable to implement each of:
directing a debugger command to the debugger **program**; and
recording information provided by the debugger **program** according to the debugger command.

27. **(Currently Amended)** The computer readable **storage** medium of claim 25 further comprising program instructions operable to implement each of:
pausing execution of the program under test; and
allowing a user to control the debugger **program**.

28. **(Currently Amended)** The computer readable **storage** medium of claim 25 further comprising program instructions operable to implement:
invoking the debugger **program** while specifying the program under test as a target of the debugger **program**.

29. **(Currently Amended)** The computer readable **storage** medium of claim 25 further comprising program instructions operable to implement:
instructing the debugger **program** to associate itself with a process executing on the **[[unit]] device** under test, wherein the process corresponds to the program under test.

30. **(Currently Amended)** The computer readable **storage** medium of claim 25 further comprising program instructions operable to implement:
sending a command to the debugger **program**, wherein the command performs at least one of :
setting a breakpoint in the program under test;

setting a watchpoint in the program under test;
 setting a catchpoint in the program under test; **and**
 setting a tracepoint in the program under test[[]];

31. **(Currently Amended)** The computer readable storage medium of claim 25 wherein the watched event ~~includes~~ **comprises** at least one of a processor exception, a program under test error, reaching a breakpoint in the program under test[[]], reaching a watchpoint in the program under test[[]], reaching a catchpoint in the program under test[[]], and reaching a tracepoint in the program under test.

32. **(Currently Amended)** The computer readable storage medium of claim 25 further comprising program instructions operable to implement each of
 selecting a platform-specific debugger program corresponding to a processor in the
 [[unit]] device under test; and
 loading the platform-specific debugger program into the [[unit]] device under test.

33. **(Currently Amended)** The computer readable storage medium of claim 25 further comprising program instructions operable to implement:
 loading, into the [[unit]] device under test, a symbol file corresponding to the program under test.

34. **(Currently Amended)** An apparatus comprising:
 a means for causing a means for debugging a program under test to be loaded into a
 [[unit]] device under test, wherein the [[unit]] device under test **includes is**
configured to execute the program under test;
 a means for sending a plurality of test commands to the [[unit]] device under test
 according to a test script; and
 a means for activating the means for debugging when a watched event occurs during
 execution of the program under test.

35. **(Original)** The apparatus of claim 34 further comprising:
 a means for directing an instruction to the means for debugging a program under test; and

a means for recording information provided by the means for debugging a program under test.

36. (Original) The apparatus of claim 34 further comprising:

a means for pausing execution of the program under test: and

a means for allowing a user to control the means for debugging a program under test.

37. (Currently Amended) The apparatus of claim 34 further comprising:

a means for instructing the means for debugging a program under test to associate itself with a process executing on the **[[unit]] device** under test, wherein the process corresponds to the program under test.

38. (Currently Amended) The apparatus of claim 34 further comprising:

a means for sending a command to the means for debugging a program under test,

wherein the command performs at least one of :

setting a breakpoint in the program under test;

setting a watchpoint in the program under test;

setting a catchpoint in the program under test; **and**

setting a tracepoint in the program under test**[[;]]**.

39. (Currently Amended) The apparatus of claim 34 wherein the watched event

includes comprises at least one of a processor exception, a program under test error,

reaching a breakpoint in the program under test**[[;]]**, reaching a watchpoint in the

program under test**[[;]]**, reaching a catchpoint in the program under test**[[;]]**, and reaching

a tracepoint in the program under test.